

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
1 level – 8-17 at 1 level, advancer's ns not forcing, 2 level 10-17
Cue= support or unassuming
Weak jump overcalls
Intermediate jump overcall reopening
Low level doubles are for takeout
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> and 4 <sup>th</sup> : 15-18 – system on,
Reopening 1NT = 11-16 – 2C enquiry
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Weak
2NT shows 2 lowest suits
Reopen: 20-22 balanced
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Direct cue shows both majors over minor, 2 highest suits over major
Jump Cue shows extreme suits
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
2C = majors
2D = single suited major
2M = Major plus minor
Double against strong NT – 4M and 5+m
Double against weak NT– penalty
2NT = minors or game forcing 2 suiter
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Double takeout
Cue – 2 suits over m=M over M = OM+m
Jump to 4m = m+ OM NF
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
Double majors, NT minors
2D = majors over 1C
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
After 1m – (D) - redouble = transfer
After 1M – (D) – redouble = shortage in M 10+ hcp, 1NT to 2M-1 = transfer

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	1,3,5	1,3,5	
NT	1,3,5	1,3,5	
Subseq	Standard remaining count	Standard remaining count	
Other: 2 <sup>nd</sup> and 4 <sup>th</sup> through declarer			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AK(X)	AK(X)	
King	KQ(X), AK	KQ(X) AKJ10	
Queen	QJ(X)	QJ(X) KQ109	
Jack	J10(X)	J10(X)	
10	109(X) HH10(X)	109(X) HH10(X)	
9	9(X) HH9(X)	9(X) HH9(X)	
Hi-X	Even number	Even number	
Lo-X	Odd number	Odd number	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Low enc	Low Even	Low enc
Suit 2	Standard remaining count	Suit preference	Low enc
3	Suit preference		
1	Same	Same	Same
NT 2			
3			
Signals (including Trumps):			
High = odd number			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Direct 11+ Hcp, Cue forcing to suit agreement			
Reopening 8+ Hcp			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Maximum doubles			
Negative doubles			
Redouble= transfer after minor suit openings			
Lebensohl/Rubensol after 1NT opening			

W B F CONVENTION CARD
<b>CATEGORY: Blue</b>
<b>NCBO: South Africa</b>
<b>PLAYERS: B Donde R Stephens</b>
EVENT (ABF Zonals 2023)
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
2 way club – 1C 11-13 balanced or 17+ any shape
1NT 14-16
Weak 2H 2S can be 5 not vul 1 <sup>st</sup> and 3 <sup>rd</sup> seat
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
2D opening 4414 or 4405 11-16 short diamonds
Transfer responses after competition in some situations
Garbage Stayman
2C opening 11-16 5+ club, may have 4 card major
1C 11-13 bal or 17+ any shape with art 1D response 0-7 hcp
1D opening always unbalanced, may have longer clubs
Weak 2H/2S
4C/4D solid corresponding M or semisolid with outside ace
<b>SPECIAL FORCING PASS SEQUENCES</b>
Forcing pass only when we have forced to game
<b>IMPORTANT NOTES</b>
1C – 1D is not forcing opposite 11-13 balanced
<b>PSYCHICS: rare</b>

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU					
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1♣	Yes	0		11-13 bal or 17+ any dist.	1D = 0-7 not forcing, bid majors before minors 4C=hearts 4D=spades. 2H=clubs GF, 2S= trf to NT or D GF.	1H=20+ artificial 1C-1D – 1H = 20+ artificial	same	
1♦		4	3S	11-16 can have longer clubs	2D inverted, 3D weak 4-7, 3C 8-10 with support	1NT rebid shows hearts 11-16	2NT forcing raise after D, transfer responses in competition	
							Passed hand: 2D – 3 card support invite, 2C – 4 card support invitational. 2NT 4+ with shortage	
1♥		5		11-16 5+	2NT game force 3+ support 3C 7-11 4+ support	3C minimum 3D extras no shortage	Fit jumps by passed hand 3C – natural invitational	
1♠					3D 10-12 3 card support			
INT				14-16	Stayman and garbage stayman, transfers, namyats, 3M = shortage, 3D = both majors invite+ 3C= both minors	Reverse Smollen	Doubles takeout	
2♣		5		5+ clubs may have 4M	2D forcing, 2NT forcing, 2M forcing, 3M/D forcing	2NT forcing with extras, 3NM - shortage	After D – new suit natural not forcing	
2♦	Yes	0		4414 or 4405 short diamonds	2NT enquiry, 3M invitational	3C=minimum after 2NT	Doubles = penalties	
2♥		6		Usually 6 4-9 hcp	2NT enquiry, New suit Not forcing	Natural game tries after 2NT enquiry		
2♠		6						
2NT				20-21	Stayman, transfers, 3S minor suit stayman 4C/4D natural F. Smollen	After trf, completion shows only 2		
3♣3♦ 3♥3♠		6		weak	New suit forcing			
3NT				Broken minor suit preempt	4C = p/c 4D asks for shortage			
4♣/4♦				Solid H/S or semisolid H/S with outside ace	Next step invites cue bid			
4♥		7						
4♠		7						
4NT				For minors				
5♣		7		weak				
5♦		7		Weak				
5♥								
5♠								
							<b>HIGH LEVEL BIDDING</b>	
							Double at 4 level suggests defending	
							Double at 5 level warns against further competing. RKCB 5C= 0/3 5D 1/4, exclusion	